



Adapted Sports for Older Adults



2021-2023

IN COMMON SPORT +: Fit, Food and Fun for Elderly!













Versión 5

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1. Introduction

Significant demographic changes have been observed in recent decades, one of the most significant changes in today's society is the progressive trend towards an ageing population. Longevity is becoming more and more latent in our society, as there is a strong increase in the life expectancy of the population in a generalized manner, due to various factors. Human ageing causes a decrease in physiological functions and physical capacities, among them: muscle mass, agility, flexibility, endurance, balance, strength or respiratory capacity. In turn, physical inactivity in this age group is also increasing despite the multiple health benefits of regular physical activity. These low levels of physical activity may compromise functional capacity in ageing. Therefore, the promotion of active ageing is a strategic factor for the health of older people.

Therefore, it is important to face the different stages of old age together with a preparation for active and healthy ageing. Physical exercise is an essential aspect of improving the health of older people. Physical exercise contributes to improving the physical and mental state of people as a factor of protection, promotion and maintenance of health, well-being and quality of life of older adults, helping to reduce their stress and improving cognition, thinking capacity and strengthening functional skills. So it has a positive impact on most of the physical and psychosocial functions of older people. In addition, the practice of physical activity allows social interaction and cooperation with others.

Currently, regular physical exercise adapted for the elderly population is the best non-pharmacological therapy against the main diseases associated with ageing. It is extremely importance to advance the education of older people, so that an important part of society is fully active, contributing to and benefiting the development of society.

Due to these significant changes in old age, the development of various policies aimed at promoting healthy active ageing is being encouraged, taking into account the benefits of physical activity for its promotion.

For this reason, this European project made up by 6 countries of the European Union (Spain, Portugal, Italy, Bulgaria, Slovenia, Hungary) in which active and healthy ageing is promoted by improving the quality of life of the elderly, which, in turn, favours their participation in society according to their needs, abilities and desires, while providing them with adequate security, protection and care when they need it.

















2. Adapted Sports for older adults

SPAIN

1. Football indoor adapted for older adults				
Country	Spain	Entity responsible for organizing the game		ersidad de Vigo
Number of players	10 (5 per team, 2 female); 5 always on track	Game time (duration)	min interv perio	beriods of 5 utes. The ral between ods will be e minute
Material	 Football Ba 10 Bibs 	ll size 3		
Characteristics and dimensions of the field The game consists of scoring as many goals as possible in opposing goal. There is not goalkeeper. The goals will have reduced dimension of about one meter of height by one meter width (more or less similar to those of the Roller Hockey) and be defined by a zone of interdiction of 3x3 meters (where it is possible to attack or to defend the goal). The field size will be 20mx20m.			will have a ne meter of ey) and will	
Objective Score as many goals as possible in the opposing goal.				
Rules of the Game				
 Goals can only be scored in the offensive field. Ball cannot be played in the 3 x 3 meter restricted area. However, whenever the "dead ball' situation occurs, the defensive team will be able to invade this area and give continuity to the game with one foot. As long as the ball goes out the back line and belongs to the defending team, one of the elements of this team will follow the game, using one or both hands to direct the ball to one of his colleagues. However, this element cannot receive i again inside the restricted area. The referee has the final decision on any irregularity that occurs in the game, by imprope conduct of some element. 			ontinuity to ongs to the one or both ot receive it	
Graphic representation/Photography				











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Punctuacion/Score	Victory = three points; Drew = two point; Defeat = one point.			
Others	Size adaptations are allowed depending on the location of the games. Each team always plays with 5 players, at least 2 must be female			
	Variants/Options			
Football 11; Footaball 7; Football 8				
References	Bibliographical: http://www.olympics4all.eu/info/retrospective_16.php Audiovisuals:			

















 basketball rules. In a defensive situation, the team will have to mark the opponent by gender female vs. female). The ball cannot be removed from the opponent's hand. Intercepting the ball it passes or throw into the basket. 5 collective fouls give the right to a free kick by the opposing team. The referee has the final decision on any irregularity that occurs in the game 	Fou	niversidad de Vigo ur periods of 5 minutes. The interval		
Number of players female); 3 always on track Game time (duration) Material 1. Basketball Ball 2. Ten Bibs 2. Ten Bibs Characteristics and dimensions of the field The game consists of adding as many points as possi basket. The game takes place in the midfield with it one of the teams in the circle of the restrictive area The dimensions of the field are those approximately the middle of the official field ba Score as many points as you can in the opposite bas Rules of the Game The FIBA rules, adapted to the type of game 3 x 3, following the defined char - When the team boxes the points, the game restarts at the finish line. The restart of the ball, for fouls or violations, is carried out on the line basketball rules. In a defensive situation, the team will have to mark the opponent by gende female vs. female). The ball cannot be removed from the opponent's hand. Intercepting the ball it passes or throw into the basket. S collective fouls give the right to a free kick by the opposing team. The referee has the final decision on any irregularity that occurs in the gam of any element. Such punishment requires the replacement of players, ker	bet	minutes.		
Material 2. Ten Bibs Characteristics and dimensions of the field The game consists of adding as many points as possible basket. The game takes place in the midfield with it is one of the teams in the circle of the restrictive area The dimensions of the field are those approximately the middle of the official field base Objective Score as many points as you can in the opposite base Rules of the Game Rules of the Game The restart of the ball, for fouls or violations, is carried out on the line basketball rules. In a defensive situation, the team will have to mark the opponent by gender female vs. female). The ball cannot be removed from the opponent's hand. Intercepting the ball it passes or throw into the basket. 5 collective fouls give the right to a free kick by the opposing team. The referee has the final decision on any irregularity that occurs in the game of any element. Such punishment requires the replacement of players, kee		tween periods Il be 1 minute		
 Characteristics and dimensions of the field basket. The game takes place in the midfield with it one of the teams in the circle of the restrictive area The dimensions of the field are those approximately the middle of the official field base 0 bjective Score as many points as you can in the opposite base Rules of the Game The FIBA rules, adapted to the type of game 3 x 3, following the defined chara - When the team boxes the points, the game restarts at the finish line. The restart of the ball, for fouls or violations, is carried out on the line basketball rules. In a defensive situation, the team will have to mark the opponent by gender female vs. female). The ball cannot be removed from the opponent's hand. Intercepting the ball it passes or throw into the basket. 5 collective fouls give the right to a free kick by the opposing team. The referee has the final decision on any irregularity that occurs in the game of any element. Such punishment requires the replacement of players, keep states and the replacement of players and t				
Rules of the Game The FIBA rules, adapted to the type of game 3 x 3, following the defined chart When the team boxes the points, the game restarts at the finish line. The restart of the ball, for fouls or violations, is carried out on the line basketball rules. In a defensive situation, the team will have to mark the opponent by gender female vs. female). The ball cannot be removed from the opponent's hand. Intercepting the ball it passes or throw into the basket. Scollective fouls give the right to a free kick by the opposing team. The referee has the final decision on any irregularity that occurs in the game of any element. Such punishment requires the replacement of players, keepsilon.	s start k of that corre	being made by midfield. sponding to		
 The FIBA rules, adapted to the type of game 3 x 3, following the defined charan when the team boxes the points, the game restarts at the finish line. The restart of the ball, for fouls or violations, is carried out on the line basketball rules. In a defensive situation, the team will have to mark the opponent by gender female vs. female). The ball cannot be removed from the opponent's hand. Intercepting the ball it passes or throw into the basket. 5 collective fouls give the right to a free kick by the opposing team. The referee has the final decision on any irregularity that occurs in the game of any element. Such punishment requires the replacement of players, keep the state of the	ket.			
 When the team boxes the points, the game restarts at the finish line. The restart of the ball, for fouls or violations, is carried out on the line basketball rules. In a defensive situation, the team will have to mark the opponent by gende female vs. female). The ball cannot be removed from the opponent's hand. Intercepting the ball it passes or throw into the basket. 5 collective fouls give the right to a free kick by the opposing team. The referee has the final decision on any irregularity that occurs in the gam of any element. Such punishment requires the replacement of players, keep the second s				
	 When the team boxes the points, the game restarts at the finish line. The restart of the ball, for fouls or violations, is carried out on the line determined by the basketball rules. In a defensive situation, the team will have to mark the opponent by gender (male vs. male and female vs. female). The ball cannot be removed from the opponent's hand. Intercepting the ball is only allowed when it passes or throw into the basket. 5 collective fouls give the right to a free kick by the opposing team. The referee has the final decision on any irregularity that occurs in the game, due to misconduct of any element. Such punishment requires the replacement of players, keeping the team with 			
Graphic representation/ Photography				
Punctuacion/Score Victory = three points; Defeat = one point.				

















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Others	Adaptations to these field dimensions are allowed, depending on the location field. Each team always plays with 3 players, 1 of which must be female.			
Variants/Options				
Basketball 5x5				
References	Bibliographical: http://www.olympics4all.eu/info/retrospective_16.php Audiovisuals:			

















3. V	olleyball adapted for	· older adults	Nº003
Country	Spain	Entity responsible for organizing the game	Universidad de Vigo
Number of players	10 (5 per team, 2 female) 5 always on track)	Game time (duration)	3 sets of 15 points
Material	 Volley Ball One net 		
Characteristics and dimensions of the field	the net is two meters an pass so that it touches th games will be played to points, always with the tie situation, the game seventeen points. Each team must have tw ball (beyond the touch of brought into play with The player who perform net to the opponent's co floor, sent, or one of the you get a point (point sy possession of the ball, c The dimensions of the fi is the 3-meter line that of 3 Zone 1 is defensive an		which a ball must ourt to score. The fteen progressive its. In a 16 points the teams reaches of 3, to return the pens). The ball is ved with a serve. to send it over the e ball touches the ectly. In each play reiving team takes o serve. 2m x 4.5m. There ad positions 2 and
Objective	Score points by passing the ball over a red to the opposing court, without the other team being able to return it or preventing it from touching the ground.		
	Rules of the	Game	
 Players rotate clockwise. The player cannot jump or hit the ball when attacking. You will consider jumping when you lift both feet off the ground. The attack is carried out with a quick act (machete, blow with the hands) All players can carry out the attack respecting the attack zone (3 meters). Player rotation is done in the same regular volleyball system (position 1, position 3, position 2); In the rotation from position 2 to position 1, the player is always replaced by the colleague who is out. 			

- The player cannot make two consecutive touches
- The player may not take more than one step, before making the pass to a colleague or the throw to the opponent.
- Players don't contact with the network;
- Cannot contact with the ball on the sticks













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- The receiving team n opponent's field.	nust play 2 hits (one for each team element) before throwing the ball at the		
Graphic representat Photography	ion/		
Punctuacion/Score	Victory = three points; Defeat = one point.		
Others	Adaptations to these field dimensions are allowed, depending on the location field. Each team always plays with 5 players, at least 2 mus be female.		
	Variants/Options		
Snow Volley; Water Volley; F	utvoley; TEQVolleyvall; BeachVolley; EcuaVolley; SittingVolleyball.		
References Audiovisuals:			















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4. Bo	ccia adapted for o	older adults		Nº004	
Country	Spain	Entity responsible for organizing the game	Univ	versidad de Vigo	
Number of players	10 (5 per team, 2 female). 3 always on track	Game time (duration)		x "partial" ndefined)	
Material		 Twelve balls (Six red and six blue) One ball white 			
Characteristics and dimensions of the field	eristics and Boccia is a game in teams of three players. One team has six red balls and the other with six blue balls. There is also a white ball (target ball), which is thrown in turn by each of the teams, followed by the colored balls. Each game ends after six "partial" matches have been played. Points are counted at the end of each "partial"				
ObjectiveThe objective is to throw the other balls to try to get as close as possible to the white ball.					
Rules of the Game					
 The target ball or any other ball cannot be thrown until the referee signals to start the game or indicates the color of the ball to be thrown. At the time of throwing the balls, the player must not touch the marking lines or any surface of the field outside his box area. At the end of each partial, the team with the ball closest to the target accumulates one point for each ball closest. If two or more balls of different color are closest to the target and are equidistant, then each side receives one point for each ball. At the end of each round, the points are added to those already achieved and the judge must 					
check that the result is c	· · ·			Judge muse	
Graphic representation/Photography					
Score	Victory = three po	ints ; Defeat = one point			











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Others	Each player receives two balls and starts a partial, in order, from box one to six. The members of each team occupy box one, three and five (red balls team) and two, four and six (blue balls team) The red team is the one that starts the first quarter, after the referee delivers the target ball (act that indicates the beginning of it). Each eam always plays with 3 players, 1 of which must be female.				
Variants/Options					
References	Bibliographical: http://www.olympics4all.eu/info/retrospective_16.php Audiovisuals:				



















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5. H	andball adapted for	older adults		Nº005	
Country	Spain	Entity responsible for organizing the game	Uni	versidad de Vigo	
Number of players	10 (5 per team, 2 female); 5 always on track	Game time (duration)	mi inter per	periods of 5 nutes. The val between iods will be ne minute	
Material	 Handball Ball Ten Bibs 				
Characteristics and dimensions of the field	The game consists of scoring as many goals as possible with the hand in the opposing goal. The goals will have a dimension of approximately three-meter-high by two-meter-wide and will be delimited by a 6x6 meter interdiction zone (where it is not possible to attack or to defend the goal). The field size will be 20mx13m.				
Objective	Get as many points with	n your hand as you can in the	e goal.		
	Rules of the	Game			
 A player cannot take more than three steps with the ball in his hands. After returning from dribbling it is not allowed to dribble again. You have to step on the side line of the field to take a throw-in. The ball can be touched from the knee upwards. It is not allowed to push, hold or hit an opponent. A player cannot be blocked with his arms or legs. But yes with the log. Do not step on the line that delimits the 6-meter goal area and enter it, except the goalkeeper. When the goalkeeper sends the ball behind his goal and goes over the back line he himself will put the ball back into play. If, on the other hand, the ball is touched by a defending outfield player, a corner or corner kick will be taken from the side closest to where it came from. 					
Graphic representation/Photography					
Punctuacion/Score	Victory = three points	; Defeat = one point.			
Others	1	eld dimensions are allowed, n always plays with 5 playe	-	•	















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Variants/Options			
References	Bibliographical: Audiovisuals:		



















6. Hockey Indoor adapted for older adults						
Country	Spain	Entity responsible for organizing the game	Universidad de Vigo			
Number of players	10 (5 per team, 2 female); 5 always on track	Game time (duration)	Four periods of 5 minutes. The interval between periods will be one minute			
Material	 Hockey Ball Ten Bibs Ten Sticks 					
Characteristics and dimensions of the field	racteristics and nensions of the It is a sport that faces two teams, what makes it characteristic of this a "Stick". There is an area delimited by a 3x3 meter interdiction zone					
Objective	To introduce a ball or pr	uck into the opposing goal.				
 Rules of the Game The ball cannot be touched with hands or feet. However, if a player touches the ball with his foot, but you have no advantage, the game continues. They can only hit the ball with the flat part of the stick, the edges of the head (curved area) and the handle. Pushing and obstructions are prohibited both with possession and when trying to recover the ball. At no time can there be more than two players touching the ball with their stick. If a third player interferes, he is called a 'third'. 						
Graphic representation/Photography						
Punctuacion/Score	Victory = three points; Defeat = one point.					
Others	Adaptations to these field dimensions are allowed, depending on the location field. Each team always plays with 5 players, at least 2 must be female					
Variants/Options						

















Ice Hockey; Field Hockey; Hockey skates.	
References	Bibliographical: Audiovisuals:

















7. Wa	terpolo adapted for	r older adults		Nº007	
Country	España	Entity responsible for organizing the game	Universidad de Vigo		
Number of players	10 (5 per team, 2 female); 5 always on track	Game time (duration)	Four periods of 5 minutes. The interval between periods will be one minute		
Material	 Waterpolo Ball Ten swims cap 				
Characteristics and dimensions of the field	haracteristics and The game consists of scoring as many goals as possible with the hand in the opposing goal. There is not goalkeeper. The goals will have a reduced dimension of approximately one-meter-high by one-meter-				
Objective	* *	th your hand as you can in the		1.	
	Rules of the	Game			
 Don't Touch the ball with both hands at the same time (except the goalkeeper). Don't Refuse the ball with a closed fist (except for the goalkeeper and if it is as a defense). Don't Raise both arms at the same time (except for the goalkeeper). Don't Pouring water on the opponent's face on purpose. Don't maintain possession for more than 30 seconds without shooting on goal. Don't that the goalkeeper goes over the midfield 					
Graphic representation/ Photography					
Punctuacion/Score	Victory = three poin	ts; Drew = two point ; Defeat =	= one p	oint.	
Others	Adaptations to these field dimensions are allowed, depending on the location field. Each team always plays with 5 players, at least 2 must be female				
	Variants/O	otions			















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References	Bibliographical:
	Audiovisuals:















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8. C	achibol adapted for	older adults		Nº0	08
Country	SpainEntity responsible for organizing the gameUniversidad Vigo				l de
Number of players	10 (5 per team, 2 female)Game time (duration)3 sets of points5 always on track)(duration)				15
Material	9. Foam rubber Ba 10. One net	11			
Characteristics and dimensions of the field	 9. Foam rubber Ball One net Two teams face each other on a court divided by a net (the height that the net must have is always higher than that which the tallest person can reach with a normal jump (approx. 2m 20cms). The objective of the game is to send the ball over the net to the floor of the opposing field, each team has the right to give three passes between their teammates and in the third contact send it to the opposite field, in order to score points on the team contrary. The ball is put into play by a service executed by the back row participants, starting from the service area. The ball continues in play as long as it does not touch the floor, the walls or any other object or until a participant commits a foul. The games will be played to the best of three sets of fifteen progressive points, always with the final difference of two points. In a 16 points tie situation, the game will end as soon as one of the teams reaches seventeen points. A team scores when it serves and the ball touches the ground of the opposing team without anyone from that team touching it, or when it is touched by one of them, it falls to the ground, either inside or outside their court. If the ball taken by a team lands in its own court or outside the field of play without being touched by anyone from another team, it is a service change, but it is not a point. 				rson ve of bsing their order by a the its a the its a the its a that o the eam eing it is here and
Objective		ne ball over a red to the oppose e to return it or preventing it	•		
	Rules of the				
 The ball can never touch the ground, otherwise you lose that point. The ball cannot cross the field below the net, it will always do so above it. The ball is thrown into a hole in the field, not where a person is positioned, to make it move. The ball to be touched with any part of the body, always from the waist up, and the movement of the player when receiving the ball, being able to take up to three steps and one turn before passing the ball. Each team is entitled to a maximum of 3 passes (in addition to blocking) to return the ball. 					















Graphic representation/Photography





- Defenders, after catching the ball on a firm footing, may turn or pivot on one foot before executing the pass.
- Forwards can take up to three steps to pass or send, or a shot with the ball caught with both hands into the opponent's court.
- A player must not touch the ball twice in a row except when blocking.
- The ball can be caught or hit without being held for more than 3 seconds (the catch must be exclusively with the hands)
- When a player receives the ball in motion (caught) and inertia forces him to walk, he is allowed to take up to three steps and one turn before passing the ball.



Punctuacion/Score	Victory = three points; Defeat = one point.			
Others	Adaptations to these dimensions and type of field (grass, wood) are allowed, depending on the location field. Each team always plays with 5 players, at least 2 must be women.			
Variants/Options				

Volleyball.

	Bibliographical:
	Audiovisuals:
References	https://www.youtube.com/watch?v=U2EGggndHcg
	https://www.youtube.com/watch?v=3QB5QcoaF-I















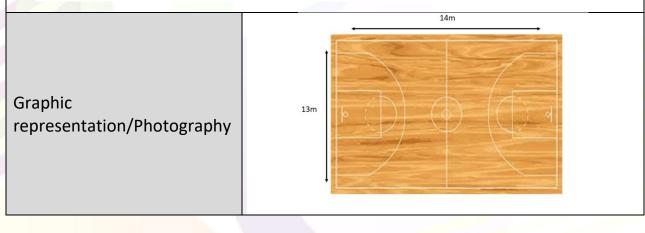




PORTUGAL

1. Basket of 3						
Country	Portugal	Entity responsible for organizing the game	Municipality \ Cerve			
Number of players	Minimum 5 per team	Game time (duration)	Two Periods of each with 1 m			
Material	Two basket tables, Balls					
Characteristics and dimensions of the field	 The basketball game of 3 is played in the same way as the normal basketball game. A team attempts to basket in the opponent's basket while preventing the opposing team from basketing Approximately 13m x 14m (half basketball court) 					
Objective	Basket the ball in the opponent's basket and prevent the opponent from basketing			ponent from		
Rules of the Game						

- The rules of the game are those of FIBA, adapted to the type of game 3 x 3, which is proposed, so the following changes are defined:
- The game takes place in midfield and is started by one of the teams in the circle of the restricted area of that midfield.
- The defending team, when it suffers a basket, replaces the ball by the end line.
- Ball replacements, for fouls or violations, are made on the line that the basketball rules determine.
- The ball cannot be removed from the opponent's hand, only intersects it when he makes the pass or the throw to the basket.
- The game cannot end in a draw. If this happens, it will be played in a gold basket system.
- 5 (five) collective fouls entitle the opposing team to a free throw.
- The Referees who direct the games, always have the final decision on any irregularities that happen in the game.

















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Punctuacion/Score	Each basket worth 2 points, there is no score for triples			
Others	Each basketed free throw is equivalent to 1 point			
Variants/Options				
Can be played by gender or r	nixed			
References	 The adaptation of this collective game is part of the IN COMMON SPORTS project. The fact that it is intended to adjust some collective modalities to the constraints / weaknesses of the target group of this project - the elderly, led the technical teams of the municipalities of the Alto Minho region - Portugal, to adapt this modality during the 3 years of execution of the project. Considering that the sport was part of the "Olympics4all" competitions in 2018, 2019 and 2020, the rules were being adjusted so that people with less physical fitness could compete in the sport. Thus, and taking into account the contributions of participants in training and competitions, the game has been adapting over the three years. More information: www.olympics4all.eu/frontendcore/imgs/news/news33/ PROMOTING_SOCIAL_INCLUSION_TRHOUGH_SPOR TS_DETAILED_VERSION.php 			



















2. Futebol of 3						
Country	Portugal	Portugal Entity responsible for organizing the game Cerve				
Number of players	Minimum of 5 elements of each sex per team, play 3, 1 of which must be female.	Vinimum of 5 elements of each sex per team, play 3, 1 of which must United Structure (duration) United Structure (duration)				
Material	Ball's size 3, goals					
Characteristics and dimensions of the field	 The football of 3 is played in the same way as normal football. A team tries to score goals in the opposing goal and avoids suffering 20m x 20m 3x3 m interdiction área 1x1m goal posts 					
Objective	Scoring a goal in the opponent's goal and preventing the opponent from scoring					
Rules of the Game						

• The rules are those in force at the Portuguese Football Federation, with the proposed adaptations for Futsal 3.

• There is no goalkeeper.

• The presence in the field of at least one female member is always mandatory.

• In no case can a goal be scored before the defensive midfield line.

• In the 3x3 meter interdiction area, there will be no ball dispute. However, whenever the "dead ball" situation occurs in this area, the defensive position will be privileged and will be one of the three elements of the defending team that will be able to penetrate this area and continue the game.

• Whenever and when the ball leaves the end line and belongs to the defending team, it will be one of the elements of this team that will continue the game, using one hand or both to direct the ball to one of his teammates.

• The Referees who direct the games always have the final decision on any irregularities that occur in the game.



















Graphic representation/Photog	raphy	Área de interdição termore de service de ser		
Punctuacion/Score	Just l	ike normal football		
Others				
		Variants/Options		
Can be played by gender or n	nixed.			
References	 The adaptation of this collective game is part of the IN COMMON SPORTS project. The fact that it is intended to adjust some collective modalities to the constraints / weaknesses of the targe group of this project - the elderly, led the technical teams of the municipalities of the Alto Minho region - Portugal, to adapt this modality during the 3 years of execution of the project. Considering that the sport was part of the "Olympics4all" competitions in 2018, 2019 and 2020, the rules were being adjusted so that people with less physical fitness could compete i the sport.Thus, and taking into account the contributions of participants in training and competitions, the game has been adapting over the three years. More information: www.olympics4all.eu/frontendcore/imgs/news/news33/PRC MOTING SOCIAL INCLUSION_TRHOUGH_SPORTS_DETAILED_VERSION.php 			















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	3. Volleyball of 3 I	Players		Nº003	
Country	Portugal	Portugal Entity responsible for organizing the game de Cerveira			
Number of players	Minimum 4 per team, with only 3 in play, with 1 female member	Game time (duration)	3 sets of 15 progressive points with a difference of 2		
Material	Volleyball , Net, I	Balls			
Characteristics and dimensions of the field	 The game begins with one of the teams serving, throwing the game ball into the opponent's court. After the service performed, the team receiving the ball can make up to three passes with different players, and throw the ball back to the other side of the field, where the other team plays. A point declared when a team touches the ball more than three time when it goes to the net, leaves the field of play or when touches the ground of a given team's defended midfield. 12 m long x 5 wide On each side of the net, draw the 3 meter line that defines the attack and defense zone. The net height 2.30m 				
Objective	Send the ball over the r prevent it from touching o		h the opponent	t's field and	
	Rules of the	Game			
 the touch of the Blo The ball is put into p The player who per opposite field. The 	ve two touches, and a match ock (when this happens). play with the service, whi forms the service throws play continues until the	ch can be done by t the ball in order to	hrowing or hitt send it over th	ing the ball. he net to the	
 the teams is unable to return it correctly. One point is obtained for each move (point system per move). When the receiving team gains possession of the ball, it counts a point and the right to serve. Your players rotate clockwise. 					
 The player, when m It will be considered hit the ball when th All players will be a The rotation of play 	haking the attack, will not d to jump when taking be e attack is carried out wit able to carry out the attact vers is done in the same sy sition 3 to position 2 and	oth feet off the grou h a quick act (mach k respecting the att ystem as regular vol	nd; it will be co nete, hit with th ack zone (3 me lleyball (from p	e hands) ters);	

• When rotating from position 2 to position 1, the athlete is always replaced by the teammate who is outside.

















• In the field, a female member must always be present				
Graphic representation/Photog	graphy graphy			
Punctuacion/Score	1 point for each play in which the ball touches the opponent's ground			
Others	 infractions: The same player gives two consecutive touches The player cannot take more than one step, before making the pass to a teammate or throwing it to the opponent's field; A player's contact with the network; Ball contact on the rods; The receiving team will have to make at least 2 (two) touches (one for each member of the team) before throwing the ball to the opponent's field; The player in position 1 cannot attack in the space next to the net (zones 3 and 2), only the player in position 2 and 3 will be able to attack. The Referees who direct the games, always have the final decision on any irregularity that happens in the game, and, whenever they understand it and adapt to the situation, due to the improper conduct of any element, who will not be able to participate in the game again, request the its replacement by another one, keeping the team with three elements, always taking into account the presence in the field of at least one female 			
	element <u>.</u> Variants/Options			
Can be played by gender or r				
References	 The adaptation of this collective game is part of the IN COMMON SPORTS project. The fact that it is intended to adjust some collective modalities to the constraints / weaknesses of the target group of this project - the elderly, led the technical teams of the municipalities of the Alto Minho region - Portugal, to adapt this modality during the 3 years of execution of the project. Considering that the sport was part of the "Olympics4all" competitions in 2018, 2019 and 2020, the rules were being adjusted so that people with less physical fitness could compete in the sport.Thus, and taking into account the contributions of 			
a state of the second				













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participants in training and competitions, the game has been adapting over the three years.
More information: <u>www.olympics4all.eu</u>
• <u>http://www.olympics4all.eu/frontendcore/imgs/news/news33/PRO</u> <u>MOTING_SOCIAL_INCLUSION_TRHOUGH_SPORTS_DETA</u> <u>ILED_VERSION.php</u>















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4. Seated Volley	ball		Nº004	
Portugal	Entity responsible for organizing the game	-	-	
6 elements per team (duration) Game time 3 Sets of 25 Points with two points of difference				
Volleyball balls a	nd a net			
 Sitting Volleyball is played by two teams of 6 elements. The object of the game is to make the ball fall on the opponent's court. The rules are similar to those of traditional volleyball with some differences such as: it is allowed to block the opponent's service and contact with the ground must be maintained in any action and only allowed to lose it when traveling. 10m x 6m with the attack line 2m away from the axis of the center line. Network length 6.5 to 7 m in length Men's net height 1.15 m Female net height 1,05m 				
Make the ball fall to the g	round of the opposin	g team		
 • The positions of the players on the field are determined and controlled by the positions of their buttocks. This means that the players' hand (s) and / or leg (s) may extend beyond the boundary of the regulatory zone. • At the moment of service, the player who strikes the ball must be in the service zone and his glutes cannot touch the field (including the final line. • Touching the opponent's field with foot (s) / legs is allowed at any time during the game, as long as the player does not interfere with the opponent's play. • Contacting the opponent's field with any other part of the body is prohibited. • Players on the attack line are allowed to block the opponent's service, when the ball is in the attack zone and completely above the top of the net. • The player must have contact with the ground with the body part between the shoulder 				
	Portugal 6 elements per team Volleyball balls an • Sitting Volleyba object of the ga court. The rules with some different opponent's serve maintained in a traveling. • 10m x 6m with center line. • Network length • Men's net heigh • Female net heige Make the ball fall to the ga Rules of the the players on the field and his means that the players • regulatory zone. • service, the player who s uch the field (including the onent's field with foot (s) or does not interfere with the completely above the top have contact with the gro	Portugal for organizing the game 6 elements per team Game time (duration) Volleyball balls and a net Sitting Volleyball is played by two object of the game is to make the l court. The rules are similar to thos with some differences such as: it opponent's service and contact w maintained in any action and only traveling. 10m x 6m with the attack line 2m center line. Network length 6.5 to 7 m in length Make the ball fall to the ground of the opposin Rules of the Game he players on the field are determined and c his means that the players' hand (s) and / or l e regulatory zone. service, the player who strikes the ball must uch the field (including the final line. onent's field with foot (s) / legs is allowed at er does not interfere with the opponent's play. ponent's field with any other part of the body ack line are allowed to block the opponent's secompletely above the top of the net.	Portugal Entity responsible for organizing the game Portuguese federal 6 elements per team Game time (duration) 3 Sets of 25 F two points of Volleyball balls and a net Sitting Volleyball is played by two teams of 6 ele object of the game is to make the ball fall on the court. The rules are similar to those of traditiona with some differences such as: it is allowed to opponent's service and contact with the grour maintained in any action and only allowed to le traveling. 10m x 6m with the attack line 2m away from the center line. Network length 6.5 to 7 m in length Make the ball fall to the ground of the opposing team Rules of the Game the players on the field are determined and controlled by th his means that the players' hand (s) and / or leg (s) may ext regulatory zone. service, the player who strikes the ball must be in the servi uch the field (including the final line. onent's field with foot (s) / legs is allowed at any time durin er does not interfere with the opponent's play. ponent's field with any other part of the body is prohibited. ack line are allowed to block the opponent's service, when t completely above the top of the net. nave contact with the ground with the body part between t	

















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Graphic representation/Photography		Altura da rede 1,15m Homens 1,05m Mulheres 2m 2m 3m		
Punctuacion/Score	1 point for each time the ball lands on the opponent's court.			
Others				
	Variants/Options			
Nível 1 (2x2), Nível 2 (3x3 e 4x4)				
References	 <u>https://www.fpvoleibol.pt/paravolei/regulamentos_vs.php</u> <u>https://www.youtube.com/watch?v=qpA_VsLPhA8</u> 			



















BULGARIA

Bulgaria 2 teams with 4 players, 1 of them female basketball playgro	Entity responsible for organizing the game Game time (duration)	Municipality of Each game w	of Aksakovo	
1 of them female		-		
basketball playgro		thirds of 4	ill last for 3 minutes.	
	ound, basket, balls			
ObjectiveEach game will last for 3 thirds of 4 minutes. The execution time is clear, as the stopwatch is stopped in abnormal situations (accident, injury, interruption of play, etc.). The interval between the thirds will be 2 minutes. Win = 3 points; Draw = 2 points;				
•	Game			
 Scoring: 1. Each basket of play marked on the inside of the rainbow carries 1 point. 2. Each basket of the game, marked on the outside of the rainbow, carries 2 points. 3. Each successful penalty kick carries 1 point. A team loses the match ex officio if at the set start time the team does not have 3 players on the field ready to play. In case of an official victory, the result is noted. Violations / Penalties 1. The penalty rule applies to a team after it has committed 6 offenses. Competitors are not eliminated for a number of personal violations. 2. Violations committed when shooting in a basket on the inside of the arc shall be punishable by awarding 1 penalty kick, and offenses committed when shooting in a basket on the outside of the arc shall be punished by awarding 2 penalty kicks. 3. Violations committed by a marking of a basket, shall be punished by the award of 1 additional penalty kick. 				
Graphic representation/Photography				
	court. The rules of the g game 3 × 3 Each game will last for 3 th the stopwatch is stopp interruption of play, etc.). Win = 3 points; Draw = 2 points; Draw = 2 points; Defeat = 1 point. Rules of the marked on the inside of th ame, marked on the outs alty kick carries 1 point. h ex officio if at the set sta case of an official victory, for polies to a team after it 1 er of personal violations. Ind when shooting in a bask k, and offenses committee y awarding 2 penalty kicks by a marking of a basket,	court. The rules of the game are those of FI. game 3 × 3 Each game will last for 3 thirds of 4 minutes. The the stopwatch is stopped in abnormal si- interruption of play, etc.). The interval between Win = 3 points; Draw = 2 points; Defeat = 1 point. Rules of the Game marked on the inside of the rainbow carries 1 p ame, marked on the outside of the rainbow, carries 1 p ame, marked on the outside of the rainbow, carries 1 p ame, marked on the outside of the rainbow, carries 1 p ame, marked on the set start time the team dow case of an official victory, the result is noted. oplies to a team after it has committed 6 officer of personal violations. d when shooting in a basket on the inside of the k, and offenses committed when shooting in a y awarding 2 penalty kicks 3. Violations common by a marking of a basket, shall be punished b	Each game will last for 3 thirds of 4 minutes. The execution time the stopwatch is stopped in abnormal situations (accid interruption of play, etc.). The interval between the thirds will b Win = 3 points; Draw = 2 points; Defeat = 1 point. Rules of the Game marked on the inside of the rainbow carries 1 point. ame, marked on the outside of the rainbow, carries 2 points. alty kick carries 1 point. h ex officio if at the set start time the team does not have 3 pl case of an official victory, the result is noted. poplies to a team after it has committed 6 offenses. Competi er of personal violations. d when shooting in a basket on the inside of the arc shall be p k, and offenses committed when shooting in a basket on the o y awarding 2 penalty kicks 3. Violations committed in a shoot by a marking of a basket, shall be punished by the award of	













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	Win = 3 points;			
Punctuacion/Score	Draw = 2 points;			
	Defeat = 1 point.			
Others	 How to play with the ball After each successful basket from a game or a successful last penalty kick (except those followed by possession of the ball): A player from the team who received the basket resumes the game by dribbling or passing from the place on the court just below the basket (and not behind the finish line) to a place on the court behind the arc. The defending team is not allowed to play for the ball in the semicircle area without attacking under the basket. After each unsuccessful basket from a game or unsuccessful last penalty kick (except those followed by possession of the ball): If the attacking team takes the fight for a rebound, he has the right to try to score a basket without taking the ball behind the arc. If the defending team takes the rebound, it must take the ball behind the arc (by dribbling or passing). If the defending team steals or blocks the ball, it must take the ball behind the arc (by dribbling or passing). A competitor is considered to be behind the arc or on the arc. The game can end in a draw. 			
	Variants/Options			
References	 Considering that the sport was part of the "Olympics4all" competitions in 2018, 2019, the rules were being adjusted so that people with less physical fitness could compete in the sport. Thus, and taking into account the contributions of participants in training and competitions, the game has been adapting over the three years. More information: www.olympics4all.eu 			
	https://aksakovo.bg/subsection-3403-content.html			



















2. Adapted football					
Country	Bulgaria	Entity responsible for organizing the game	Municipality o	of Aksakovo	
Number of players	Each team consists of 1 goalkeeper and 5 outfield players.	The duration matches is 2 minutes ea between halve	halves of 20 ach. Rest		
Material	football playground, balls				
Characteristics and dimensions of the field	The size of the 30 x 60 m				
Objective	Insert a ball into the oppo	Insert a ball into the opponent's goal			
Rules of the Game					
 Putting the ball in play 1. Out is performed only by a goalkeeper by hand; 2. A goal or own goal from an out is not counted if the ball has not touched another player; 3. The side throws / touches / are performed with a foot / indirect free kick / from the line outlining the end of the playing field. When performing a touch, when the ball is placed in the playing field, a reverse 					

end of the playing field. When performing a touch, when the ball is placed in the playing field, a touch is assigned, ie performing a touch by the opposing team;

4. Execution of a corner (corner kick) - the ball is placed in the corner that is closest to the place where the ball came out of play.

- 5. Free kicks
- 5. (1). Direct free kick
- The referee awards a direct free kick to:
- - all fouls on the pitch, with the exception of infringements which are considered as "penalty penalties";
- - After a direct free kick, if the ball enters directly into the opponent's goal, a goal is awarded.
- - After a direct free kick, if the ball enters directly into your own goal, a corner kick is awarded in favor of the opposing team.
- - After a center kick, if the ball enters the opponent's goal, a goal is awarded.
- After a side throw (touch), if the ball enters directly into the opponent's or own goal, no goal is awarded.
- 5. (2). Indirect free kick
- The referee shows that the free kick is indirect by raising his hand above his head. He must keep his hand in this position until the blow is completed.
- 5. (3). When committing a foul, the opposing players must be at least 3 meters away from the ball.
- 5. (4). Direct / indirect free kicks, the ball must be stationary when the kick is taken.
- 6. Penalty
- - if the goalkeeper keeps the ball in his penalty area longer than necessary;
- - if the goalkeeper catches the ball with his hands when he receives a pass from his teammate;

















- as a result of unfair play in front of the door area; -

Graphic representation/Photog	graphy
Punctuacion/Score	2 half time
Others	 5. Free kicks 5. (1). Direct free kick The referee awards a direct free kick to: all fouls on the pitch, with the exception of infringements which are considered as "penalty penalties"; After a direct free kick, if the ball enters directly into the opponent's goal, a goal is awarded. After a direct free kick, if the ball enters directly into your own goal, a corner kick is awarded in favor of the opposing team. After a center kick, if the ball enters the opponent's goal, a goal is awarded. After a side throw (touch), if the ball enters directly into the opponent's or own goal, no goal is awarded. S. (2). Indirect free kick The referee shows that the free kick is indirect by raising his hand above his head. He must keep his hand in this position until the blow is completed. S. (3). When committing a foul, the opposing players must be at least 3 meters away from the ball. S. (4). Direct / indirect free kicks, the ball must be stationary when the kick is taken. Penalty if the goalkeeper keeps the ball in his penalty area longer than necessary; if the goalkeeper catches the ball with his hands when he receives a pass from his teammate; as a result of unfair play in front of the door area;

















Variants/Options

A team can enter the field w	ith a minimum of 3 players
References	 Considering that the sport was part of the "Olympics4all" competitions in 2018, 2019, the rules were being adjusted so that people with less physical fitness could compete in the sport. Thus, and taking into account the contributions of participants in training and competitions, the game has been adapting over the three years. More information: www.olympics4all.eu https://aksakovo.bg/subsection-3403-content.html















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3. Adapted volle	yball		Nº003	
Bulgaria	Entity responsible for organizing the game	Municipality of Aksakovo		
2 teams with 4 players each	Game time (duration)	3 sets of 15 progressive points with a difference of 2		
Volleyball playgr	ound, Net, Balls			
s and t is played on a court measuring 18 by 9 meters, divided by a middle li into two equal halves (Fig. 1). At a distance of two meters from the middle line, two parallel lines emerge, which form the auxiliary fields. A volleyb net (or rope) is stretched over the middle line at a height of 2 m. The gar is played with a volleyball. The players are divided into two equal grou and occupy the two halves of the field, respectively. It is determined by which of the groups (teams) will have the initial throw. At a signal, s throws the ball over the net in the opponent's half. The other team tries catch the ball and in turn to transfer it to the opponent's half either with volley pass or with passes over the net with a catch.				
there is no player, so that this way, the game contin falls to the ground. The opponent's court and it to ball, for non-transfer ove (team) loses a point. The	t it cannot be caught ues, as the ball is tra team that manage uches the ground wir r the net and for an game continues unt	and touches th nsferred over th s to pass the k ns a point. For ea y other violation	e ground. In e net until it ball into the ch uncaught n, the group	
Rules of the	Game			
ferred over the net (rope); e from the neutral field or a troke enters or steps on the tial pass touches the net; th	ofter the transfer the e outline of the neutr ne passer strikes the b	al field;		
	Bulgaria 2 teams with 4 players each Volleyball playgre It is played on a court m into two equal halves (Fig line, two parallel lines em net (or rope) is stretched is played with a volleybal and occupy the two halve which of the groups (tea throws the ball over the m catch the ball and in turn volley pass or with passes Each of the teams tries to there is no player, so that this way, the game contin falls to the ground. The opponent's court and it to ball, for non-transfer over (team) loses a point. The manages to collect 15 poi Rules of the orted in cases where: a ground; undaries of the course; al field; than two passes to each ot ferred over the net (rope); a from the neutral field or a troke enters or steps on the tial pass touches the net; the	Bulgariafor organizing the game2 teams with 4 players eachGame time (duration)Volleyball playground, Net, BallsIt is played on a court measuring 18 by 9 met into two equal halves (Fig. 1). At a distance of line, two parallel lines emerge, which form the net (or rope) is stretched over the middle line at is played with a volleyball. The players are div and occupy the two halves of the field, respect which of the groups (teams) will have the in throws the ball over the net in the opponent's catch the ball and in turn to transfer it to the c volley pass or with passes over the net with a cEach of the teams tries to transfer the ball to there is no player, so that it cannot be caught this way, the game continues, as the ball is tra falls to the ground. The team that manages opponent's court and it touches the ground wir ball, for non-transfer over the net and for an (team) loses a point. The game continues unt manages to collect 15 points.Rules of the Game orted in cases where: e ground; undaries of the course; il field; than two passes to each other; ferred over the net (rope); e from the neutral field or after the transfer the troke enters or steps on the outline of the neutrine the neutral field or after the transfer the troke enters or steps on the outline of the neutrine the neutrine field or after the transfer the troke enters or steps on the outline of the neutrine the neutrine field or after the transfer the troke enters or steps on the outline of the neutrine the neutrine the outline of the neutrine	BulgariaEntity responsible for organizing the gameMunicipality of a sets of 15 p points with a clear points with a clear point with a clear point with a clear point with a clear the clear strip to the addition two clear the clear strip to the addition the addition the clear there is no player, so that it cannot be caught and touches th this way, the game continues, as the ball to the opponent's clear the game continues, as the ball is transferred over the falls to the ground. The team that manages to pass the bill, for non-transfer over the net and for any other violation (team) loses a point. The game continues until one of the gro manages to collect 15 points.Rules of the Game orted in cases where: e ground; undaries of the course; il field; than two passes to each other; ferred over the n	

















Graphic representation/Photog	graphy 9M O O O O O O O O O O O O O O O O O O			
Punctuacion/Score	15 point			
Others				
Variants/Options				
Can be played by gender or r	nixed			
References	 Considering that the sport was part of the "Olympics4all" competitions in 2018, 2019, the rules were being adjusted so that people with less physical fitness could compete in the sport. Thus, and taking into account the contributions of participants in training and competitions, the game has been adapting over the three years. More information: www.olympics4all.eu 			
	https://aksakovo.bg/subsection-3403-content.html			















NOVA GORICA





CESENA- ITALY

1. Basketball					
Country	Italy	Entity responsible for organizing the game	Cesena		
Number of players	2 teams	Game time (duration)	10 minutes		
Material	Ball				
Characteristics and dimensions of the field	Not defined				
Objective	Same as the classic game				
	Rules of the	Game			
Competition of free shoots. Players will complete an obstacle race dribbling the ball on the ground, at the end they will try to shoot into the basket. Every correct shoot will give a point to the team. The winner is the team that reaches the highest score in 10 minutes.					
Graphic representation/Photography					
Punctuacion/Score	1 point for each sho	ot			
Others					
Variants/Options					
/					
References	These rules were used du	ring the Olimpics4all	event in 2018		













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	2. Volleybal	1		Nº002
Country	Italy	Entity responsible for organizing the game	Cesena	
Number of players	12 (2 teeams of six)	Game time		utes
Material	Ball			
Characteristics and dimensions of the field	Same as the classic gar	Same as the classic game		
Objective	Same as the classic game			
	Rules of the	Game		
The purpose of the game is t the ball in the first two passa third touch. The winner is the Graphic representation/Photog	ges and the obligation of a e team that reaches the hig	direct throw, in the o	other volleyball o	
Punctuacion/Score	1 point for each time the opposing team does not recover the thrown ball.			thrown
Others				
	Variants/O	ptions		
References	These rules were used during the Olimpics4all event in 2018 and 2019.			nd 2019.











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NOVA GORICA





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SLOVENIA

1. Sitting Volleybol			Nº001	
Country	Slovenia	Entity responsible for organizing the game	Slovenian Paralympic Committee	
Number of players	6 players per team	Game time (duration)	3 Sets of 25 Points with two points of difference	
Material	Volleyball balls a	nd a net		
Characteristics and dimensions of the field	 A game consists of two teams with six players in each. The object of the game is to make the ball fall on the opponent's court. The rules are similar to those of traditional volleybal with some difference such as: it is allowed to block the opponent's service and contact with the ground must be maintained in any action and only allowed to lose it during movements. The court is 10x6m with a 2-m attack line The court is divided into two sides of 5m and by 6m wide Net length 6.5 to 7m in length The net is set at height of 1, 15m for men and 1,05m for woman 		opponent's I volleyball o block the nd must be se it during	
Objective	Make the ball fall to the g	round of the opposin	g team	
Rules of the Game				
 The positions of the players on the field are determinate and controlled by the positions of their buttocks. This means that players'hand (s) and /or leg (s) may extend beyond the boundary of the regulatory zone. At the moment of service, the player who strikes the ball must be in the service zone and his glutes cannot touch the field (including the final line). Touching the opponent's field with foot (s) / legs is allowed at any time during the game, if the player does not interfere with the opponent's play. Contacting the opponent's field with any other part of the body is prohibited. Players on the attack line can block the opponent's service when the ball is in the attack zone and 				
 completely above the top of the net. The player must always have contact with the ground with the body part between the shoulder and the buttocks when touching the ball. 				



















Graphic representation/Photography		Ibero Net height 1.5m Men 1.5m Women 10m 10m 10m 0m 2x Referees 0m Elbero A specialist defensive player, who may not play attacking shots. They wear a different colour shirt to the rest of the team	
Punctuacion/Score	1 point for each time the ball lands on the opponent's court.		
Others			
		Variants/Options	
Mini volley: 2x2 or 4x4 playe	rs		
References	https://www.flickr.com/photos/volleyslide/albums/72157655669179948/ https://www.worldparavolley.org/disciplines/sitting-volleyball/ https://www.worldparavolley.org https://www.odbojka.si/index.php?st=56898249898		















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	2. Indoor Soc	cer		Nº002
Country	Slovenia Entity responsible for organizing the game Slovenian footh federation			
Number of players	5-7 players per team Game time (duration) Two 25-minute ha		ute halves	
Material	Volleyball balls and a net			
 The field: app. 61m by 26m Zone: Because of short fields and walls surrounding the goal, a common tactic is to attempt to score at kick- off by shouting at the goal and charging at the goal with all five non-goalkeeper players who overwhelm the other team's defense and score at close range. As this depletes the tactics and drama of the game , many leagues have adopted an ice hockey-like zone rule, requiring that the ball not cross more than a certain forward distance toward the goal without being touched by a player. 				
Objective	Score the goal			
	Rules of the Game			
Duration: two 25-min	nute halves with no overtir	me for tied games.		

The team. Most indoor soccer games are played with six active players per team including goalkeeper and either defence or forward

No offside. Most leagues play without and offside rule. Some leagues enforce a "three-line violation", prohibiting players from playing the ball in the air from behind the front line of their own penalty area across all three lines into the opponent's penalty area. Violations often result in free kick for the opposing team at the front line of the offending team's penalty area.

Graphic representation/Photo	graphy	
Punctuacion/Score	Each	n goal-one point.
Others		















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Variants/Options		
References	https://www.futsal.si/futsal/default.asp	

















3. Water Basketball				Nº002
Country	Slovenia	Entity responsible for organizing the game	Water basket Maril	
Number of players	5+5 (reserve players) in each team	Game time (duration)	2x12 minutes	
Material	Basket (105cm above the water surface, 45cm hoop diameter), ball (71cm, 500g), cap (each team colour)			
Characteristics and dimensions of the field	It is played in a swimming pool, the length of the court is 25m and the width is 12.5m. The two baskets stand 6m from the end line of the pitch, 13m apart. The depth of the pool must be at least 1.8m.			
Objective	Hit the opponent's basket as many times as possible.			
Rules of the Game				

The game starts with the players of both teams each on their own edge of the pool. At the referee's whistle and the ball is thrown, they start swimming towards the ball that has fallen in the middle of the pitch. A foul or cheating (early start) is adjudicated by awarding the ball to the opposing team. The total time for one attack is limited to 30 seconds. The attack begins with the initial shot, which must be taken from behind the basket line, with the player's head behind the basket line at the time of the shot. The pass on the initial throw shall not be over the centre line of the court. A free throw is a way of carrying the ball to resume play after break of play, after fouls and after a timeout. It shall be executed at the point of the break of play with a pass. A referee's throw is a type of throw made by the referee at the side edge of the court in the line of the foul. The referee throws the ball vertically upwards between two opposing players. Player substitutions shall be made in the substitution area. The player who is out of the game must touch the edge of the court behind the basket of his defensive half before the change. The player entering the game must touch the edge of the court behind the basket of his defensive half with any part of his body until the moment of the change. A player entering the game may not jump into the pool. Each team has 1 minute timeout in each half. In water basketball, catching, throwing and passing the ball with both hands is allowed. The player can run the ball. The second time a player receives the ball, he must pass or shoot the ball to the basket. A large number of fouls can occur in the game, such as footwork, outs, sinking the ball and others. If a personal foul is committed, the player shall be ejected for the duration of one attack.

Graphic representation/Photography



Punctuacion/Score

A game goal is worth two points. A shot from more than 4 metres from the basket stand is worth three points.















Others	OthersWater basketball was developed by Slovenians in 1996 in Kranj. TomažOthersSlavec and Matjaž Kodek patented the basket and ball and wrote the rules of the game.		
Variants/Options			
References	http://www.dvk-mb.si/#		















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4. Pickleball				
Country	Slovenia	Entity responsible for organizing the game	Tenis Club Krško	
Number of players	Singles or doubles	Game time (duration)	11 points scored	
Material	Pickleball paddle, net, bal	I		
Characteristics and dimensions of the field	Pickleball is played on rectangular, 13m by 6m court. The court is divided into two sides by a low net (high 91cm). There are two side lines, two baselines, a center line on each side, as well as two non – volley lines which create two non-volley zones that are called "kitchen". The center line divides each side into two service courts, the left service and the right service court.			
Objective	The aim of the game is to score 11 points. A player or team attempts to hit the ball in such a way that the opposing player or team fails to bounce it or makes a mistake in bouncing it.			
Rules of the Game				
Serves are to be made diagonally, starting with the right-hand service-square and alternating each serve. The serve must clear the seven-foot non-volley-zone in front of the net and land in the diagonal service court. Serves should always be done underhand with the paddle below the waist, and the server must keep both feet behind the back line when serving. The ball should be hit into the air without being bounced. The Server must keep both feet behind the ball below the waist. The Server must her paddle contacting the ball below the waist. The Server must hit the ball in the air on the serve. The service is made diagonally cross court and must clear the non-volley zone, including the line (A serve that hits the non-volley zone line is out) Only one serve attempt is allowed. To volley means to hit a ball in the air without first letting it bounce. In Pickleball, this can only be done when the player's feet are behind the non-volley zone line (seven feet behind the net). Double bounce rule: each team must play their first shot off of the bounce. That is, the receiving team must let the serve bounces and the serving team must let the return of the serve bounce before playing it. Once these two bounces have occurred, the ball can either be volleyed or played off the bounce. A fault is committed when the ball: - Touches any part of the non-volley zone on the serve (including the line); - Is hit out of bounds; - Does not clear the net; - Is volleyed from the non-volley zone; - Is volleyed before a bounce has occurred on each side.				

















E.



Graphic representation/Photog	graphy
Punctuacion/Score	A team shall score a point only when serving. A player who is serving shall continue to do so until a fault is made by his/her team. If playing doubles, each player on a team shall keep serving until their team makes a fault, then the serve moves to the opposing team - this is called a Side Out. The game is played to 11 points, however a team must win by 2 points.
Others	Pickleball was launched in Slovenia this year, so it is still in the early stages of development.
	Variants/Options
Outside Pickleball.	
References	



















HUNGARY

1. Sitting volleyball			Nº001	
Country	Hungary	Entity responsible for organizing the game	Zöldpont Egyesület é Szerkesztőség	
Number of players	2 x 6 players	Game time (duration)	16 minutes	
Material	VolleybNet	all		
Characteristics and dimensions of the field		The court is $10 \ge 6$ meters with a 2-meter attack line. The net in the addle is set at 1.15 meters high for men and 1.05 meters high for pmen.		
Objective	To score points by grou	unding a ball on the	other team's co	urt.
	Rules of the	e Game		
 the ball. Players can not hole A point is scored we error is made: whe point; and when an in either case paying hits the line, the ball The team that won the previous point serve the previous point serve the previous point the court in a clock 	when the ball contacts the n the ball strikes one te error is made, the team g no regard to whether the ll is counted as in the cou- the point serves for the n nt, the same player serves point, the players of the te	e floor within the co am's side of the cou that did not make th ney served the ball on art. ext point. If the team es again. If the team eam acquiring the se es but nobody can to	urt boundaries ort, the other te e error is award r not. If any par n that won the p that won the p rve rotate their	or when an eam gains a ded a point, et of the ball point served oint did not position on
Graphic representation/Photography				
Punctuacion/Score	-	ed when the ball costs or when an error is		r within the
Others				

Variants/Options

















Regular volleyball (standing) when the players can catch and hold the ball.		
References	https://hparalimpia.hu/sportag/uloroplabda https://en.wikipedia.org/wiki/Sitting_volleyball	















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2. Football tennis					
Country	Hungary	Entity responsible for organizing the game	Zöldpont Egyesület é Szerkesztőség		
Number of players	2 x 2 players	Game time (duration)	Undefined		
Material	Ball (size 5)Net				
Characteristics and dimensions of the field	The field is 9 x 12,8 meters, can be played indoor and outdoor. The field is diveded by the net, which is $1,10$ meter high.				
Objective	To score points by bouncing the ball three times on the other team's field or the other team's mistake.				
	Rules of th	e Game			
 Players can hit the ball with any part of their body except for the hands. Starting player may serve from out of the field. The team can have three touches (but not two consecutive touches by the same player). The players may not touch the net during the game, otherwise it is a point for the opponent. If the ball hits the net and comes back to your side it cannot be hit back unlike volleyball. Mistake can be: touch the ball with hand, touch the ball twice consecutively, touch the ball 4 times between the team, the ball landing outside the field. 					
Punctuacion/Score	A point is scored when the ball bounce on the floor three times within the field or when the other team make a mistake. To win the team has to win 2 sets, a set finishes with 11th point with a two-point difference, maximum score is 15:14.				
Others					
Variants/Options					
Single: one player, two touches, one bounce in all categories, court dimensions 9 m \times 12.8 m. Triple: three players, three touches (but not two consecutive touches by the same player), court dimensions 9 m \times 18 m.					
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References	http://sportkozpont.hu/wp-content/uploads/2016/07/teng%C3%B3- szab%C3%A11yok.pdf https://www.youtube.com/watch?v=106ew57_R5s
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3. Lawn bowls					
Country	Hungary	Entity responsible for organizing the game	Zöldpont Egyesület é Szerkesztőség		
Number of players	2 players	Game time (duration)	Undefined		
Material	 2x4 bowls Jack (yellow small ball) Starting carpet Tape measure 				
Characteristics and dimensions of the field	The field is 30 megers long and 3 meters wide. Players roll from one end of it first and from the other in the second round. The field usually great quality lawn but can be flat dirt or indoor field also.				
Objective	To roll the bowls as clo	se to the jack as it is	s possible.		
	Rules of the people, each of them has				
 One of the player toss the jack everywhere in the filed. As a start, the players roll 1 bowl one after the other, then the one can roll whose bowl is the closest to the jack. After that the other player can roll the other bowls. It is possible to jar away the other player's bowls. After every set, they see whose balls are nearer the jack to earn the points. The game will end after 3 winner sets. 					
Graphic representation/Photography					
Punctuacion/Score	In every set the winner player get as many points as many bowls of his is closer to the jack than the other player's closest bowls.				
Others					
Variants/Options					















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References http://golyo.sport.hu/lawn-bowls-gyepteke/ https://hu.wikipedia.org/wiki/Goly%C3%B3sporthttps://www.youtube.com/watch?v=NJQHI-PNKI4	
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3. Comparative study of Adapted Sports for Older Adults by country.

Below is a summary table of adapted sports for older adults by country.

Sports	Spain	Portugal	Italy	Bulgaria	Hungary	Slovenia	Total
Football Indoor	Χ	X		X		X	4
Basketball 3x3	Χ	Х	X	X			4
Volleyball	Χ	Х	Х	X			4
Boccia	Χ						1
Handball	X						1
Hockey	Χ						1
Waterpolo	Χ						1
Cachibol	Χ						1
Sitting Volleyball		Χ			Χ	Х	3
Football tennis					Χ		1
Lawn Bowls					Х		1
Pickleball						Х	1
Water Basketball						Х	1
Total	8	4	2	3	3	4	24













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